



ALONE IN THE DARK



ATARI

⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
 - Avoid large screen televisions. Use the smallest television screen available.
 - Avoid prolonged use of the PlayStation 2 system.
Take a 15-minute break during each hour of play.
 - Avoid playing when you are tired or need sleep.
-

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

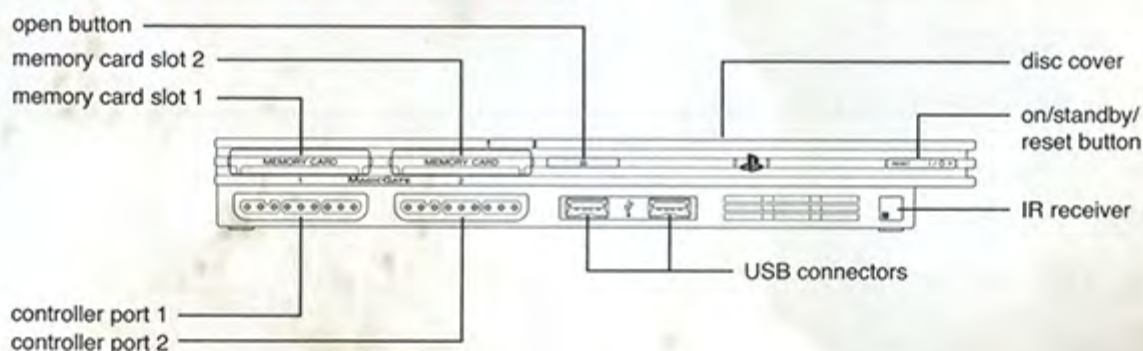
HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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GETTING STARTED



Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the *Alone in the Dark* disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2)

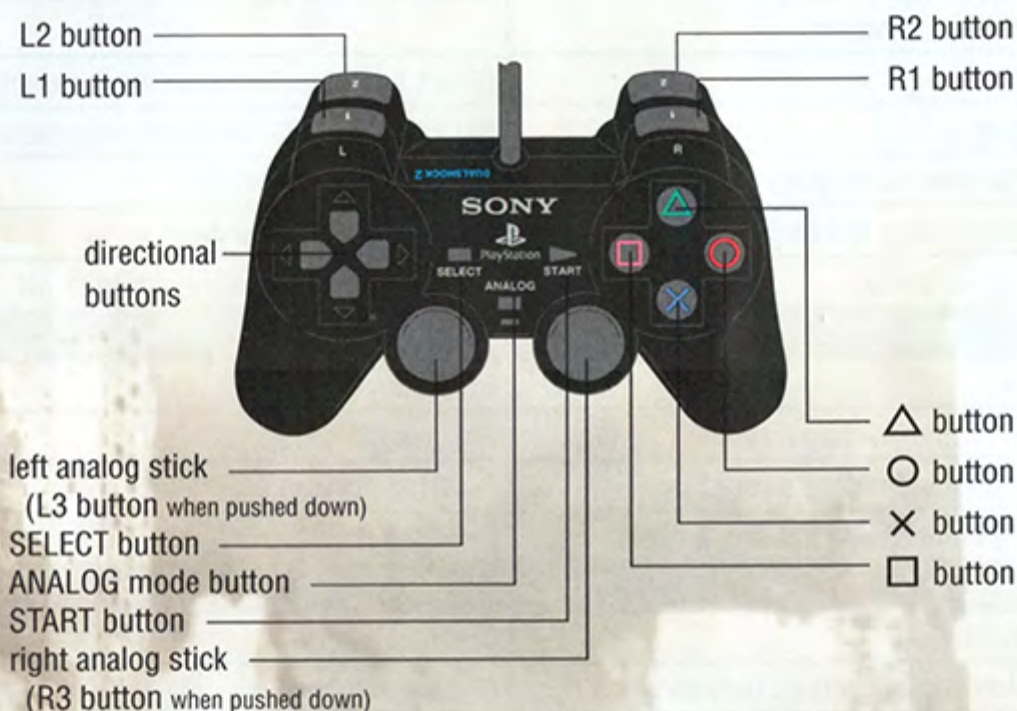
To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

SOMETHING IS ABOUT TO HAPPEN...

The 843 acres of Central Park are hiding a terrible secret. Built in the mid 19th century by an international cartel of influential men, the park was created to provide a safe haven. It seems afterward, that it was not only for the people of New York, but for something else of a different nature entirely. Since that time, succeeding generations of guardians have protected the truth, keeping the vast parkland untouched at all costs while the most powerful and expensive city in the world reached skyward on its fringes. Now the truth can no longer be contained.

Over the course of one apocalyptic night you must uncover the earth-shattering secret behind Central Park. Push the frontiers of death and search ancient powers. This ultimate journey towards the menace will confront you with the ethical question of good and evil. Your choice will reveal to you who you really are...

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



MENU CONTROLS

directional buttons / left analog stick	Move
× Button	Select
△ Button	Cancel / Back

BASIC CONTROLS

left analog stick	Move Carnby
right analog stick	Move the camera around Carnby
L1 button	Reset camera behind Carnby
○ button	Switch views
× button	Activate
R3 button	Blink
R3 button (press and hold)	View enemy's weak point.
□ button	Jump, or go higher if using an edge
START button	Pause the game

MANIPULATING OBJECTS

X Button	Take an object
△ Button (while holding an object)	Drop the object
L1 button + right analog stick (while holding an object)	Manipulate the object (ex. Break a door)
L2 button	Select the latest left hand weapon/object
R2 button	Select the latest right hand weapon/object
L1 button (while holding an object)	Use the left hand object
R1 button (while holding an object)	Use the right hand object
directional button up	Draw out / Switch flashlight on or off

USING A ROPE

X button	Grab a rope
△ button (while holding a rope)	Release the rope
□ button (while holding a rope)	Push off the wall
left analog stick (while holding a rope)	Swing or move

INVENTORY

SELECT button	Open inventory
right analog stick or left analog stick	Choose object
X button	Select object

HEALING SYSTEM

directional button down	Healing mode
right analog stick or left analog stick	Choose the wound to heal
L1 button	Heal the wound
R1 button	Wrap bandage

GUN USE

L1 button	Aim
R1 button	Quick shot
L3 Button	Check ammo
X button (while checking ammo)	Reload ammo

DRIVING A VEHICLE

left analog stick	Steering
R1 button	Accelerate
L1 button	Brake / Reverse
directional button up	Turn headlines on or off
directional button up (in forklift truck)	Raise forks
directional button down (in forklift truck)	Lower forks

MENUS

MAIN MENU

New Game: This is the only way to know...

Load Game: Load an already saved game.

Chapters: Chapters will give you access to all the levels of the adventure.

Options: Choose Options from the Main Menu or the Pause Menu to adjust various game settings.



PAUSE MENU



Resume: Continue the current game.

Load Game: Load an already saved game.

Save: Save your game progress. you can not save your game if you launched a level through the Chapters menu.

Options: Same as Main Menu options.

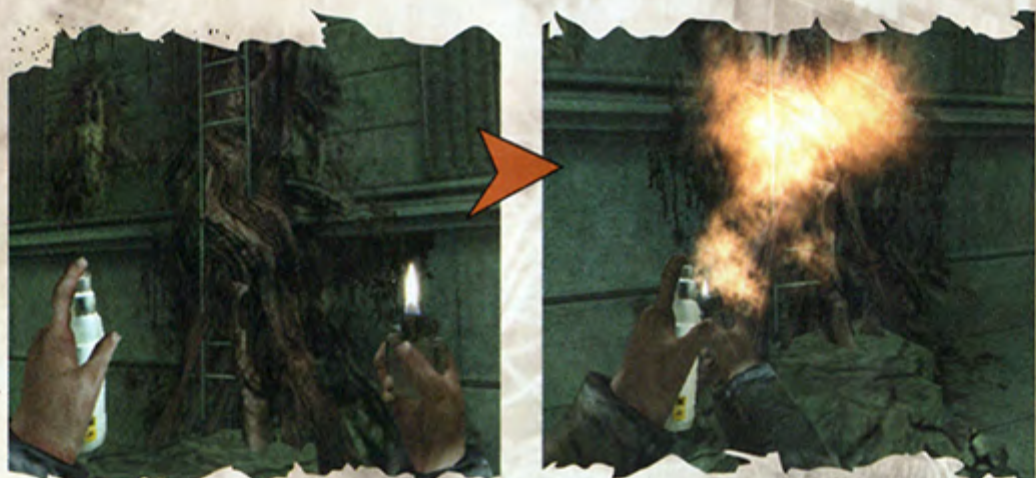
Quit: Quit the game and return to the Main Menu.

INVENTORY & OBJECTS

Need something? Search deep into your pockets, you'll probably find it. Use the **SELECT button** to access the Inventory and search what you need with the **left analog stick** or the **right analog stick**. To select an item press the **× button**. To pick up an object, get close to it and press the **× button**.



You can use certain inventory items together. (Try the spray combined with the lighter).



PDA



Very useful, it can be found in your Inventory. Select it to display different options:

Dial: Dial a number to contact someone.

Address Book: Here you will find stored phone numbers from people you've already met. Select a number and it will dial.

Messages: You may not always receive direct calls, but you will get messages. These can be accessed anytime providing you with information you may have forgotten.

Notepad: Select to view notes written by Carnby.

BEING INJURED

If you become injured, the edge of the screen becomes red. The image fades to grey progressively and your vision becomes altered. If you do not heal yourself in time, the sustained injuries will eventually lead to your death.



The "Health Pack" is the only way to heal yourself...so use it wisely! To utilize the Health Pack to apply medication to your wounds, simply press the **down directional button**.



WEB SITES

To get the most out of your new game, visit us at:

www.centraldark.com

If you would like to chat with other gamers, as well as developers, visit our Community Forum area at:

ataricomunity.com

Kids, check with your parent or guardian before visiting any web site.

Chat Messages: Atari does not monitor, control, endorse, or accept responsibility for the content of chat messages. You are strongly encouraged not to give out identity or other personal information through chat message transmissions. Kids, check with your parent or guardian if you are concerned about any chat you receive.

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Help Via the Internet

Up-to-the-minute technical information about Atari products is generally available 24 hours a day, 7 days a week via the Internet at:

atarisupport.com

Through this site you'll have access to our **FAQ** (Frequently Asked Questions) documents, our **FTP** (File Transfer Protocol) area where you can download patches if needed, our **Hints/Cheat Codes** if they're available, and an **Email** area where you can get help and ask questions if you do not find your answers within the FAQ.

All customer support requests are handled via Email. No telephone support requests will be accepted.

Note: In the event we must send you an FAQ document, patch or update via Email, we may require verifiable consent from a parent or guardian in order to protect children's privacy and safety online. Consent Forms are available at the web site listed above.

Product Return Procedures in the United States & Canada

Please first contact Atari Customer Support at **atarisupport.com** to determine the nature of your problem. Some issues that appear to be product defects are actually configuration-related and are easily fixed.

In the event our support team has determined that you need to return your game, it is recommended that you first try your retailer. Return the game to your retailer along with the original sales receipt and an explanation of the difficulty you are experiencing with the game. At its option, the retailer may replace the game.

Alternatively, our support representatives will provide you with a Return Merchandise Authorization number (RMA#) and instructions for returning your product to Atari for replacement.

Warranty Policy (U.S. & Canada)

If our technicians determine that the product storage medium is found to be defective within ninety (90) days of original purchase, (unless otherwise provided by applicable law), Atari will replace the item free of charge, to the original purchaser, if the item is accompanied by the original dated receipt and packaging.

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IN
THE
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